

(F8) **retrieve page #:** (key combination) retrieve a previously saved page. The following key is the number of the page (valid 1-5).

(SF8) **store page #:** (key combination) save the current page for later use. The following key is the number of the page (valid 1-5).

Keying and Line Attributes

(F2) **boxing:** enable “Boxing” mode. All characters are shown with a solid background.

(SF2) **inlay:** enable “Inlay” mode. All characters are shown transparently. This means, only the character itself is visible.

(CF2) **fullscreen:** the text fills the whole screen. The external video signal isn’t visible anymore.

(F3) **normal:** enable “normal” sized characters for the current line.

(SF3) **higher:** the current line is shown with double height.

(CF3) **widens:** the current line is shown with double width.

(AF3) **big:** this is a combination of “higher” and “widens”.

Fonts and Colors

(CF8) **font:** (key combination) switch the current font to one of the three possible fonts. The second (following) key must be between ① and ③.

(F6) **foreground:** (key combination) select a new foreground color. ① to ⑧ = black, red, green, yellow, blue, magenta, cyan, white.

(SF6) **background:** (key combination) select a new background color. This color is only visible in boxing mode!

(CF6) **palette:** dialog to modify the RGB components of the colors 2 to 8.

Date and Time Display

(F9) **date on/off:** toggle date display on or off.

(SF9) **clock on/off:** toggle time display on or off.

(CF9) **set date:** dialog to setup the actual date.

(AF9) **set clock:** dialog to setup the actual time.

Character Attributes

(F10) **flash on/off:** newly typed text is flashing once in a second.

(SF10) **underline on/off:** underline new text. This is only possible with font 1 (A0)!

Fixated Text

(F5) **edit fix-text:** starts the editor for fixated text.

(SF5) **retrieve fix-text:** this functions waits for two digits. These are the number of the fix-text line. (ESC) aborts insertion, (Return) acknowledges the entered number.

Logo

(AF8) **logo on/off:** toggle logo display on or off.

Miscellaneous

(F1) **Help:** display the german help pages.

(SF1) **test pattern:** display a fullscreen colorbar.

(CF1) hide cursor until the next keypress.

(AF1) **remote:** enter the remote setup mode. This is for the use of the delivered software.

(Rollen) **wrap on/off:** if the wrap-mode is active, the cursor movement isn’t stopped at the margins.

(Caps) toggle the permanent shift mode on or off.

Counter Option

(F11) **counter on/off:** toggle the counter display. The counter value isn’t cleared!

(SF11) **set counter:** dialog to preset the counter.

(CF11) **setup counter:** dialog to setup the counter resolution as “pulses per distance”.

“dynamic data display” Option

(F12) **mask editor:** starts the editor for the display mask.

(SF12) **data display on/off:** toggles the “dynamic data display” on or off. If enabled, the serial communication buffer is flushed and the first field is addressed.

Crosshair Option

(CF12) **measurement:** starts the measure mode. To do this, the function has to be calibrated.

(AF12) calibration of the measure mode.

(PosL) in measure mode, the crosshair is moved to the left margin.

(Ende) in measure mode, the crosshair is moved to the right margin.

(Bild↑) in measure mode, the crosshair is moved to the upper margin.

(Bild↓) in measure mode, the crosshair is moved to the lower margin.

(Einfg) **step width:** toggle the stepping width between 1 or 10 pixel.

(CF10) **cross color:** toggle the color of the crosshair between black and white.

(ESC) **abort:** abort the current measurement.

(Return) **OK:** switch to the second cross or finish the measurement and display the result.

(Space) if only one crosshair is visible, the second cross is enabled. If both crosshairs are visible, the key toggles between them.

“ATV” text Option

(CF5) retrieve builtin “ATV” fix-text.

VTW Key Reference

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Standard Functions

Cursor Movement

- ⌘(Einf) **insert:** insert a blank at the current cursor position.
- ⌘(Entf) **delete:** kill the character under the cursor.
- ⌘(PosL) **home:** move the cursor to the left margin.
- ⌘(Ende) **end:** move the cursor to the right margin.
- ⌘(Bild↑) **page up:** move the cursor to the upper margin.
- ⌘(Bild↓) **page down:** move the cursor to the lower margin.

Insertion, Deletion and Persistence

- ⌘(F4) **insert line:** insert a new line at the current cursor position. The remaining lines moves downwards.
- ⌘(SF4) **delete line:** delete the line at the current cursor position. The remaining lines moves up.
- ⌘(F7) **clear end of line:** the text between the cursor position and the end of the current line is cleared.
- ⌘(SF7) **clear line:** the contents of the current line is cleared.
- ⌘(CF7) **clear screen:** clear the contents of the whole screen.